UNIVERSITY OF VICTORIA

CSC 320 - Spring 2023

Foundations of Computer Science

Tutorial 08

Teaching Team

Learning Outcomes:

- Construct high level Turing Machines.
- Prove that a language is decidable by construction.

Interesting Article:

"Non-Erasing Turing Machines: A New Frontier Between A Decidable Halting Problem and Universality" 1 "Strongly Universal Quantum Turing Machines and Invariance of Kolmogorov Complexity" 2

Question 01

Prove that the following language is decidable by constructing (high level) Turing Machines which decide the language.

 $A_{DFA} = \{ \langle B, w \rangle \mid B \text{ is a DFA that accepts input string } w \}$

Let I be the decider for ADFA. I = "On input < B, W>: I. simulate W on B. J. If end in an accept state, accept. If end in a non-accept state, reject."

We can not use a proof of correctness to prove our decider T for ADFA.

Furthermore, since B is a DFA, we will never non into an infinite loop when simulating it, so I will always half.

Question 02

Prove that the following language is decidable by constructing (high level) Turing Machines which decide the language.

$$E_{DFA} = \{(A) \mid A \text{ is a DFA and } L(A) = \emptyset\}$$

Let \mathcal{E} be the decider for \mathcal{E}_{DFA}
 $\mathcal{E} = "On input A:
1. Mark the start state.
3. Mark each state with an incoming transition form a marked state.
3. Repeat stop 3 while no new states are marked.
4. If on accept state is marked, reject.
If no accept state (s) will only be marked if and only if (iff) We can reach the
accept state(s) by following transitions form to that state state (and no accept to marked liff we
cannot teach any accept state (s) will only be marked.
Induce that accept state (s) will only be marked if and only if (iff) We can reach the
cannot teach any accept state (s) will only be marked if and only if (iff) We can reach the
cannot teach any accept state form it state state).
Induce the language of a OFA is empty liff we cannot reach any accept state from A state (and
the language of the DFA is more mark) for we can reach only accept state from A state (and
the language of the DFA is more mark) if we can reach and accept state.
Induce the DFA is a DFA is comply iff we can be accept state.
 $Mark = \frac{1}{2} \frac{1$$

Question 03

Prove that the following language is decidable by constructing (high level) Turing Machines which decide the language.

$$EQ_{DFA} = \{\langle A, B \rangle \mid A \text{ and } B \text{ are DFAs and } L(A) = L(B)\}$$

Consider the following:
If $L(A) = L(B)$, then

$$- (L(A) \cap L(B)) = \emptyset \quad (i.e., everything in L(A) \text{ must be in } L(B))$$

$$- (L(A) \cap L(B)) = \emptyset \quad (i.e., everything in L(B) \text{ must be in } L(A))$$

$$\int_{D_{1}} (L(A) \cap L(B)) = \emptyset \quad (i.e., everything in L(B) \text{ must be in } L(A))$$

$$\int_{D_{1}} (L(A) \cap L(B)) \vee (L(A) \cap L(B)) = \emptyset$$
Let P be the decider for EQ OFA.
P = "On input $\langle A, B \rangle$:
I. Construct DFA C such that $L(C) = (L(A) \cap L(B)) \vee (L(A) \cap L(B))$

$$\frac{1}{M_{1}} \vdash U \text{ kinso } c \text{ can be constructed since regular largeages are closed under intersection, union, and complement.
3. The excepts, accept
If ε rejects, reject."
Remember that $L(c) = \emptyset$ iff $L(A) = L(B)$.$$

Thus, & accepts iff L(A) = L(B). Thus, P accepts iff L(A) = L(B).

Problem A: $L(A) = \{ J \mid J \text{ is a person and } J \text{ moves to Germany}^{3}$ Problem B: $L(B) = \{ F \mid F \text{ is a TM and } F \text{ accept only cate} \}$

We will reduce A to B!

Note: Obviously there is no real relationship between A and B. But often in reductions, you still need to find a way to relate two seemingly unrelated problems, so this is valid.

Use can use this to solve
$$L(A) = \{p \mid p \text{ moves to Germany}\}$$
!
TH A = "On impul P.
I. Construct TM C.
C = "On impul X:
I. IF X is a cal, accept.
J. IF X is a cal, accept.
J. IF X is not a cal:
a) IF P moves to Germany, reject.
b) IF P does not move to Germany, accept."

a) If F accepts, accept.
b) If F rejects, reject. "

Resources

- M. Margenstern, "Non-erasing turing machines: A new frontier between a decidable halting problem and universality," English, in *LATIN '95: Theoretical Informatics*, G. Goos, J. Hartmanis, J. van Leeuwen, R. Baeza-Yates, E. Goles, and P. V. Poblete, Eds., vol. 911, Berlin, Heidelberg: Springer Berlin Heidelberg, 1995, pp. 386–397, ISBN: 978-3-540-59175-7. DOI: 10.1007/3-540-59175-3_104. [Online]. Available: http://link.springer.com/10.1007/3-540-59175-3_104.
- M. Muller, "Strongly universal quantum turing machines and invariance of kolmogorov complexity," English, *IEEE Transactions on Information Theory*, vol. 54, no. 2, pp. 763-780, 2008, ISSN: 0018-9448. DOI: 10.1109/TIT.2007.913263. [Online]. Available: http://ieeexplore.ieee.org/document/4439860/]