June 21 (Lecture 12)

Overview: Today we will talk about "invertible" matrices and how to compute matrix inverses!

Learning Goals:

- Define invertibility for matrices and check if a matrix is invertible.
- Correctly compute matrix inverses when possible.

As you're getting settled: "Just me from here (no more help from Etzaloeth ">)

- Test 1 marking is done! You should have your marks now; please be sure to check the marking and let me know if you have questions or concerns.
- Homework 6 is due Tuesday night at 11:30 pm, as usual.
- Homework 7 to come out on Tuesday during the day!

Let
$$A \in M_{n,n}(\mathbb{R})$$
.
Finding inverses of $n \times n$ matrices: Ue work to find $B \gg AB = I_n$.
Look at the columns: if $B = [B_1 \dots B_n]$, then
 $AB = I_n$
 $\begin{bmatrix} AB_1 & \cdots & BB_n \end{bmatrix} = \begin{bmatrix} a_1 & \cdots & a_n \end{bmatrix}$, $\begin{bmatrix} a_n & a_n & a_n \end{bmatrix}$, $\begin{bmatrix} a_n & a_n & a_n \end{bmatrix}$, $\begin{bmatrix} a_n & a_n & a_n & a_n \end{bmatrix}$, $\begin{bmatrix} a_n & a_n & a_n & a_n \end{bmatrix}$, $\begin{bmatrix} a_n & a_n & a_n & a_n \end{bmatrix}$, $\begin{bmatrix} a_n & a_n & a_n & a_n \end{bmatrix}$, $\begin{bmatrix} a_n & a_n & a_n & a_n \end{bmatrix}$, $\begin{bmatrix} a_n & a_n & a_n & a_n & a_n \end{bmatrix}$, $\begin{bmatrix} a_n & a_n & a_n & a_n & a_n & a_n \end{bmatrix}$, $\begin{bmatrix} a_n & a_n & a_n & a_n & a_n & a_n & a_n \end{bmatrix}$, $\begin{bmatrix} a_n & a_n$

a) $C \neq I_h$: Then rank(A) < n, so A is not invertible by Theorem 35.2.

Algorithm (3.5.1). Finding a Matrix inverse for AE Mnin (R). 1) Row-reduce [A | In] to RREF. a) If the RREF is [In] J], then A⁻¹ = J. 3) If not the A is not invertible. (i.e. RREF(A) + In) Example. Find the inverse of $A = \begin{bmatrix} 1 & 2 & 1 \\ 0 & 1 & 0 \\ 2 & 0 & 3 \end{bmatrix}$. Solution. $\begin{bmatrix} A \mid I_3 \end{bmatrix} = \begin{bmatrix} 1 & 21 \\ 0 & 10 \\ 0 & 0 \end{bmatrix} \xrightarrow{k_1 \cdot 2k_1} \begin{bmatrix} 1 & 00 \\ 0 & 10 \\ 0 & 0 \end{bmatrix} \xrightarrow{k_1 \cdot 2k_2} \begin{bmatrix} 1 & 0 & 1 \\ 0 & 10 \\ 0 & 0 \end{bmatrix} \xrightarrow{k_1 \cdot 2k_2} \begin{bmatrix} 1 & 0 & 1 \\ 0 & 10 \\ 0 & 0 \end{bmatrix} \xrightarrow{k_1 \cdot 2k_2} \begin{bmatrix} 1 & 0 & 1 \\ 0 & 10 \\ 0 & 0 \end{bmatrix} \xrightarrow{k_1 \cdot 2k_2} \begin{bmatrix} 1 & 0 & 1 \\ 0 & 10 \\ 0 & 0 \end{bmatrix} \xrightarrow{k_1 \cdot 2k_2} \xrightarrow{k_1 \cdot 2k_2} \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \xrightarrow{k_1 \cdot 2k_2} \xrightarrow{k_2 \cdot 2k_2} \xrightarrow{k_1 \cdot 2k_2} \xrightarrow{k_1 \cdot 2k_2} \xrightarrow{k_2 \cdot 2k_2} \xrightarrow{k_$

Theorem (3.5.4). Let $A \in M_{n,n}(\mathbb{R})$. The following are equivalent (*i.e.* one is true if and only if all of them are true):

1. A is invertible.6. $Col(A) = R^{n}$.2. Cank(A) = n.7. $Rol(A) = R^{n}$.3. $RREF(A) = I_{n}$.8. $Null(A^{T}) = \xi \vec{o} \vec{s}$.4. For all $\vec{b} \in R^{n}$, $Ak = \vec{b}$ has a unique solution.9. A^{T} is invertible.5. $Null(A) = \xi \vec{o} \vec{s}$.(10. see this later!.)

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We've seen most of this theorem before! So it's just a matter of putting it together.

Example. If $A = \begin{bmatrix} 1 & 2 & 1 \\ 0 & 1 & 0 \\ 2 & 0 & 3 \end{bmatrix}$, solve $A\vec{x} = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$ and $A\vec{x} = \begin{bmatrix} 3 \\ -2 \\ -1 \end{bmatrix}$. Solution. We know $A^{-1} = \begin{bmatrix} 3 - 6 - 1 \\ 0 & 1 & 0 \\ -2 & 4 & 1 \end{bmatrix}$. $\overset{50}{\overset{}}_{x} = A^{-1}A\vec{x} = A^{-1}\vec{b}$. $\overset{50}{\overset{}}_{x} = A^{-1}A\vec{x} = A^{-1}\vec{b}$. $\overset{50}{\overset{}}_{x} = A^{-1}A\vec{x} = A^{-1}\vec{b}$.

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