

June 14 (Lecture 10)

Overview: The bulk of today will be spent on looking at how various geometrical operations in \mathbb{R}^2 and up can be seen as linear maps! Then we'll get started on subspaces associated to linear maps and matrices (more connections between all of these “linear” things).

Learning Goals:

- Identify certain geometric transformations as linear maps.
- Compute subspaces associated to linear maps and matrices.

As you're getting settled:

- I hope Test 1 went well for everyone! *Marking is in progress, still. 😊*
- Homework 5 is due Tuesday night, 11:30 pm Pacific as usual.
- Homework 6 will be out Tuesday during the day.

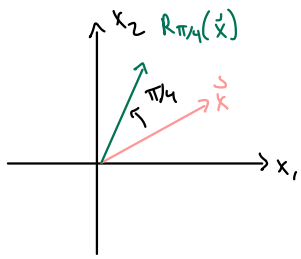
3.4 Subspaces Associated to Linear Maps/Matrices

- Non-homog. SLE $A\vec{x} = \vec{b}$: "Is \vec{b} the output of f_A ?" $f_A(\vec{x}) = \vec{b}$?
- Homog. SLE $A\vec{x} = \vec{0}$: "Does f_A send \vec{x} to $\vec{0}$?" $f_A(\vec{x}) = \vec{0}$?

p.192 **Definition.** Let $L : \mathbb{R}^n \rightarrow \mathbb{R}^m$ be a linear map. The **range** (or **image**) of L is $\text{range}(L) = \{L(\vec{x}) : \vec{x} \in \mathbb{R}^n\}$.

p.193 The **nullspace** (or **kernel**) of L is $\text{Null}(L) = \{\vec{x} \in \mathbb{R}^n : L(\vec{x}) = \vec{0}\}$.

Example. Let $R_{\pi/4} : \mathbb{R}^2 \rightarrow \mathbb{R}^2$ be CCW rotation by $\pi/4$.



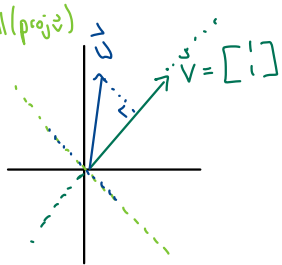
$$\text{range}(R_{\pi/4}) = \{R_{\pi/4}(\vec{x}) : \vec{x} \in \mathbb{R}^2\} = \mathbb{R}^2! \subseteq \mathbb{R}^m.$$

Note that $\vec{x} = R_{\pi/4}(R_{-\pi/4}(\vec{x})) = R_{\pi/4}(\vec{y}) \subseteq \mathbb{R}^n$.

$$\text{Null}(R_{\pi/4}) = \{\vec{x} \in \mathbb{R}^2 : R_{\pi/4}(\vec{x}) = \vec{0}\} = \{\vec{0}\}$$

(Rotating does not change the norm of \vec{x} !)

Example. What are $\text{Range}(\text{proj}_{\vec{v}})$ and $\text{Null}(\text{proj}_{\vec{v}})$, if $\vec{v} = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$?



$\text{proj}_{\vec{v}}(\vec{x}) = \frac{\vec{x} \cdot \vec{v}}{\|\vec{v}\|^2} \vec{v} = c\vec{v}$, and by linearity all scalar multiples of \vec{v} are obtained. Thus,

$$\text{Range}(\text{proj}_{\vec{v}}) = \text{span}\{\vec{v}\}.$$

For $\text{proj}_{\vec{v}}(\vec{x}) = \vec{0}$, we require $\frac{\vec{x} \cdot \vec{v}}{\|\vec{v}\|^2} \vec{v} = \vec{0}$, or $(\vec{x} \cdot \vec{v})\vec{v} = \vec{0}$. Since $\vec{v} \neq \vec{0}$, the only way this occurs is when $\vec{x} \cdot \vec{v} = 0$. Solving the SLE $\Rightarrow \text{Null}(\text{proj}_{\vec{v}}) = \text{span}\{\begin{bmatrix} -1 \\ 1 \end{bmatrix}\}$.

p.193 **Theorem (3.4.1).** If $L : \mathbb{R}^n \rightarrow \mathbb{R}^m$ is linear, then $L(\vec{0}) = \vec{0}$.

Proof. $L(\vec{0}) = L(0 \cdot \vec{0}) = 0 \cdot L(\vec{0}) = \vec{0}$.

↑
linearity

□

p. 193-194

Theorem. Let $L : \mathbb{R}^n \rightarrow \mathbb{R}^m$ be a linear map, with standard matrix $[L]$.

(3.4.2) Range (L) is a subspace of \mathbb{R}^m .

(3.4.3) Null (L) is a subspace of \mathbb{R}^n .

(3.4.4) $\vec{x} \in \text{Range}(L)$ if and only if \vec{x} is a LC of the columns of $[L]$.

(3.4.6) $\vec{x} \in \text{Null}(L)$ if and only if $[L]\vec{x} = \vec{0}$.

Proof. For 3.4.2, 3.4.3. Range (L) and Null (L) are non-empty, by 3.4.1. If $s, t \in \mathbb{R}$, $L(\vec{x})$ and $L(\vec{y}) \in \text{Range}(L)$, then:

$$sL(\vec{x}) + tL(\vec{y}) = L(s\vec{x} + t\vec{y}) \in \text{Range}(L), \text{ by linearity of } L! \checkmark$$

If $s, t \in \mathbb{R}$, $\vec{x}, \vec{y} \in \text{Null}(L)$:

$$L(s\vec{x} + t\vec{y}) = sL(\vec{x}) + tL(\vec{y}) = s\vec{0} + t\vec{0} = \vec{0}. \checkmark$$



p. 195, 198, 200

Definition. Let $A \in M_{m,n}(\mathbb{R})$. The four fundamental subspaces associated to A are:

- the *column space* of A , denoted $\text{Col}(A)$:
 $\{ A\vec{x} : \vec{x} \in \mathbb{R}^n \} = \text{span} \{ \text{columns of } A \} = \text{Range}(f_A) \subseteq \mathbb{R}^m$.
- the *nullspace* of A , denoted $\text{Null}(A)$:
 $\{ \vec{x} \in \mathbb{R}^n : A\vec{x} = \vec{0} \} = \text{Null}(f_A) \subseteq \mathbb{R}^n$.
- the *row space* of A , denoted $\text{Row}(A)$:
 $\text{span} \{ \text{rows of } A \} = \text{Col}(A^T) \subseteq \mathbb{R}^n$.
- the *left nullspace* of A :
 $\{ \vec{y} \in \mathbb{R}^m : \vec{y}^T A = \vec{0}^T \} = \text{Null}(A^T) \subseteq \mathbb{R}^m$.

Note.

All four of these sets are subspaces!



Example. Let $A = \begin{matrix} & \begin{matrix} 1 & 2 & 3 & 4 & 5 \end{matrix} \\ \begin{matrix} 2 & 4 & -2 & 0 & -2 \\ 2 & 5 & -4 & -7 & -5 \\ -1 & -4 & 6 & 18 & 9 \\ 1 & 0 & 4 & 18 & 7 \end{matrix} \end{matrix}$. Compute each of the four fundamental subspaces for A .

Col(A): What is $\text{span}\{\text{cols of } A\}$? Row-reduce A and find a basis!

$$\begin{bmatrix} 2 & 4 & -2 & 0 & -2 \\ 2 & 5 & -4 & -7 & -5 \\ -1 & -4 & 6 & 18 & 9 \\ 1 & 0 & 4 & 18 & 7 \end{bmatrix} \xrightarrow{\text{row ops}} \begin{bmatrix} 1 & 0 & 0 & 2 & -1 \\ 0 & 1 & 0 & 1 & 1 \\ 0 & 0 & 1 & 4 & 2 \\ 0 & 0 & 0 & 0 & 0 \end{bmatrix} = B_1 \text{ in RREF.}$$

The 4th and 5th columns are LC's of the first 3, and moreover, the set of the first 3 vectors is LI.

So ... $\left\{ \begin{bmatrix} 2 \\ 2 \\ -1 \\ 1 \end{bmatrix}, \begin{bmatrix} 4 \\ 5 \\ -4 \\ 0 \end{bmatrix}, \begin{bmatrix} -2 \\ -4 \\ 6 \\ 4 \end{bmatrix} \right\}$ is a basis for $\text{Col}(A)$.

Null(A): What are the solutions to $A\vec{x} = \vec{0}$?

Again: $A \xrightarrow{\text{row ops}} B = \text{RREF}(A)$. x_4, x_5 are free variables! $\vec{x} = \begin{bmatrix} -2x_4 + x_5 \\ -x_4 - x_5 \\ -4x_4 - 2x_5 \\ x_4 \\ x_5 \end{bmatrix} = x_4 \begin{bmatrix} -2 \\ -1 \\ -4 \\ 1 \\ 0 \end{bmatrix} + x_5 \begin{bmatrix} 1 \\ -1 \\ -2 \\ 0 \\ 1 \end{bmatrix}$.

So $\text{Null}(A) = \text{span} \left\{ \begin{bmatrix} -2 \\ -1 \\ -4 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 1 \\ -1 \\ -2 \\ 0 \\ 1 \end{bmatrix} \right\}$.

Row(A): Row ops replace rows with LC's of rows. So, performing row ops does not change the row space!

$\Rightarrow \text{Row}(A) = \text{Row}(B) = \text{col}(B^T) = \text{span} \left\{ \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \\ -1 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \\ 0 \end{bmatrix} \right\}$.

(or $\text{col}(A^T)$)

Null(A^T): Solve $A^T \vec{y} = \vec{0}$: $A^T \xrightarrow{\text{row ops}} \begin{bmatrix} 1 & 0 & 0 & 1 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix} = C$, so $\text{Null}(A^T) = \text{span} \left\{ \begin{bmatrix} -1 \\ 0 \\ -1 \\ 1 \end{bmatrix} \right\}$.

p. 197, 199, **Theorem.** Let $A \in M_{m,n}(\mathbb{R})$. The number of vectors in a basis for each of the fundamental subspaces is:

(3.4.5) $\text{Col}(A): \text{rank}(A)$.

(3.4.7) $\text{Null}(A): n - \text{rank}(A)$.

(3.4.8) $\text{Row}(A): \text{rank}(A)$.

- $\text{Null}(A^T): m - \text{rank}(A)$.

Note:

$$\begin{aligned} \text{rank}(A^T) &= \# \text{ vectors in a basis for } \text{Col}(A^T) \\ &= \dots \text{Row}(A) \\ &= \text{rank}(A) \end{aligned}$$

Proof.

$\text{rank}(A) = \#$ leading ones in RREF for $A \rightarrow$ basis for $\text{Col}(A)$.

$= \#$ non-zero rows in RREF for $A \rightarrow$ basis for $\text{Row}(A)$.

$n - \text{rank}(A) = \#$ of free variables in sol'n set to $Ax = \vec{0} \rightarrow$ basis for $\text{Null}(A)$.

$m - \text{rank}(A) = \#$ of free variables in sol'n set to $A^T y = \vec{0} \rightarrow$ basis for $\text{Null}(A^T)$.
 $= m - \text{rank}(A^T)$ ▣

p 201 **Theorem** (3.4.9, Rank-Nullity Theorem). Let $A \in M_{m,n}(\mathbb{R})$. If there are k vectors in a basis for $\text{Null}(A)$, then $\text{rank}(A) + k = n$.

Proof. $\text{rank}(A) + k = \overset{3.4.7}{\cancel{\text{rank}(A)}} + n - \cancel{\text{rank}(A)} = n$. ▣

Example. Suppose that B is a non-zero 3×7 matrix. What can you say about the number of vectors in a basis for $\text{Col}(B)$ or $\text{Null}(B)$? B

$B = \begin{bmatrix} \text{---} \\ \text{---} \\ \text{---} \end{bmatrix}$

- $\text{rank}(B) + \#$ vectors in a basis for $\text{Null}(B) = 7$

- since B has 3 rows, $\text{rank}(B) \leq 3$. (also ≥ 1).

so $\text{rank}(B) \in \{1, 2, 3\}$, so $\#$ basis vectors for $\text{Col}(B) \in \{1, 2, 3\}$,

and $\#$ basis vectors for $\text{Null}(B) \in \{4, 5, 6\}$.

Note.

" $\#$ basis vectors for a subspace"

\rightarrow def'n of dimension of a subspace, to see later!

Summary. Let A be an $m \times n$ matrix, B the RREF of A , and C the RREF of A^T .

Subset	Notation	Abstract description	Concrete description
Column space	$\text{Col}(A) \subseteq \mathbb{R}^m$	\vec{b} st. $A\vec{v} = \vec{b}$ for some $\vec{v} \in \mathbb{R}^n$	Span of the columns of A corresponding to columns of B with leading ones.
Row space	$\text{Row}(A) = \text{Col}(A^T) \subseteq \mathbb{R}^n$	\vec{c} st. $A^T\vec{v} = \vec{c}$ $\iff \vec{v}^T A = \vec{c}^T$	Span of the non-zero rows of B / Columns of B^T .
Null space	$\text{Null}(A) \subseteq \mathbb{R}^n$	\vec{x} st. $A\vec{x} = \vec{0}$	(Span of) solutions vectors to $B\vec{x} = \vec{0}$.
Left null space	$\text{Null}(A^T) \subseteq \mathbb{R}^m$	\vec{y} st. $A^T\vec{y} = \vec{0}$ $\iff \vec{y}^T A = \vec{0}^T$ "left"	(Span of) solution vectors to $C\vec{y} = \vec{0}$.

Theorem (3.4.10, Fundamental Theorem of Linear Algebra).

Let $A \in M_{m,n}(\mathbb{R})$. We have:

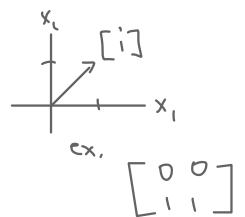
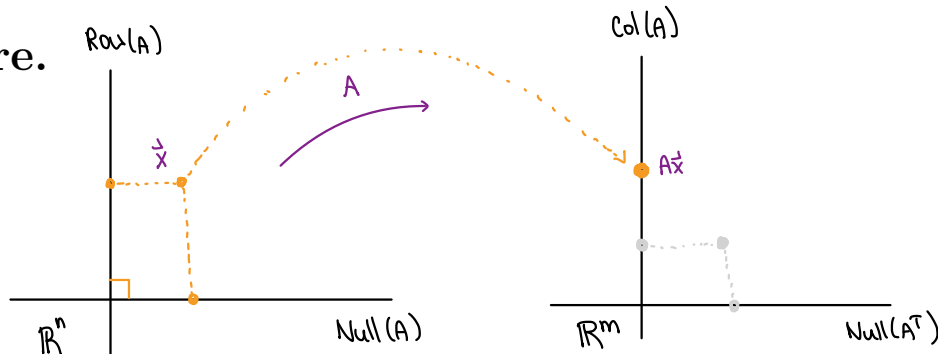
1. $\text{Null}(A) = \{ \vec{x} \in \mathbb{R}^n : \vec{x} \cdot \vec{r} = 0 \text{ for all } \vec{r} \in \text{Row}(A) \}$.

2. $\text{Null}(A^T) = \{ \vec{y} \in \mathbb{R}^m : \vec{y} \cdot \vec{c} = 0 \text{ for all } \vec{c} \in \text{Col}(A) \}$.

3. If B_1 is a basis for $\text{Row}(A)$ and B_2 is a basis for $\text{Null}(A)$, then $B_1 \cup B_2$ is a basis for \mathbb{R}^n .

4. If B_3 is a basis for $\text{Col}(A)$ and B_4 is a basis for $\text{Null}(A^T)$, then $B_3 \cup B_4$ is a basis for \mathbb{R}^m .

Picture.



* "Orthogonal Complements" textbook
"U": set union
• put all elements together.