

June 3 (Lecture 8)

Overview: More matrix operations! We'll start trying to define multiplication of matrices, and time-permitting we'll move on to talking about linear maps.

Learning Goals:

- Correctly perform basic computations with matrices, including matrix multiplication.
- Precisely define and check for linear maps.

As you're getting settled:

- Test 1 next Thursday! Please see the Announcement posted on Brightspace for details.
- Please reach out and ask for help instead of violating academic integrity. (Maybe those of you attending class aren't the ones I need to be telling.)
- This week's Reflection will be up a bit later than usual; sorry about that. (Look for it after 4pm today!).

Matrices and Linear Maps

Earlier, we motivated the matrix-vector product by saying that it was like a function. Let's make that idea precise.



Definition. Let $A \in M_{m,n}(\mathbb{R})$. The function $f_A : \mathbb{R}^n \rightarrow \mathbb{R}^m$, called the *matrix map* (or *mapping*) corresponding to A , is the map defined by $f_A(\vec{x}) = A\vec{x}$ for all $\vec{x} \in \mathbb{R}^n$.

Example. Let $A = \begin{bmatrix} 1 & 2 & 3 \\ -2 & -1 & 0 \end{bmatrix}$. $A \in M_{2,3}(\mathbb{R})$.

$$\text{So } f_A : \mathbb{R}^3 \rightarrow \mathbb{R}^2. \quad f_A \left(\begin{bmatrix} 2 \\ 1 \\ 2 \end{bmatrix} \right) = \begin{bmatrix} 1 & 2 & 3 \\ -2 & -1 & 0 \end{bmatrix} \begin{bmatrix} 2 \\ 1 \\ 2 \end{bmatrix} = \begin{bmatrix} 10 \\ -5 \end{bmatrix} \in \mathbb{R}^2.$$

$$f_A \left(\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \right) = \begin{bmatrix} 1 & 2 & 3 \\ -2 & -1 & 0 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\ -2 \end{bmatrix} \quad \mid \quad f_A(\vec{e}_1) = \begin{bmatrix} 1 \\ -2 \end{bmatrix} \quad \mid \quad f_A(\vec{e}_2) = \begin{bmatrix} 2 \\ -1 \end{bmatrix} \quad \mid \quad f_A(\vec{e}_3) = \begin{bmatrix} 3 \\ 0 \end{bmatrix}.$$

Theorem (3.2.1).

Let $A = [A_1 \dots A_n] \in M_{m,n}(\mathbb{R})$, and $\vec{x} \in \mathbb{R}^n$. ($\vec{x} = \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix}$).

Then $f_A(\vec{x}) = x_1 A_1 + \dots + x_n A_n = x_1 f_A(\vec{e}_1) + \dots + x_n f_A(\vec{e}_n)$.

Proof. Since $f_A(\vec{e}_i) = A\vec{e}_i = A_i$, we have:

$$f_A(\vec{x}) = A\vec{x} = x_1 A_1 + \dots + x_n A_n = x_1 f_A(\vec{e}_1) + \dots + x_n f_A(\vec{e}_n).$$



Example continued.

$$\begin{aligned} f_A \left(\begin{bmatrix} 2 \\ 1 \\ 2 \end{bmatrix} \right) &= 2f_A(\vec{e}_1) + 1f_A(\vec{e}_2) + 2f_A(\vec{e}_3) \\ &= 2 \begin{bmatrix} 1 \\ -2 \end{bmatrix} + 1 \begin{bmatrix} 2 \\ -1 \end{bmatrix} + 2 \begin{bmatrix} 3 \\ 0 \end{bmatrix} = \begin{bmatrix} 10 \\ -5 \end{bmatrix}. \end{aligned}$$

Previously, we saw that $A(s\vec{v} + t\vec{w}) = sA\vec{v} + tA\vec{w}$. In a sense, the map f_A is “preserving the structure” of linear combinations. This idea is also important!

p.174

Definition. Let $L : \mathbb{R}^n \rightarrow \mathbb{R}^m$ be a function. We say that L is a **linear** map (or transformation) when for all $\vec{x}, \vec{y} \in \mathbb{R}^n$, and $s, t \in \mathbb{R}$, we have $L(s\vec{x} + t\vec{y}) = sL(\vec{x}) + tL(\vec{y})$.

* Remind of subspaces!

Example. • Every matrix map L_A is linear (as noted previously).

• Let $L_1 : \mathbb{R}^n \rightarrow \mathbb{R}^n$ be given by $L_1(\vec{x}) = \vec{x}$. Linear?

$$L_1(s\vec{x} + t\vec{y}) = s\vec{x} + t\vec{y} = s(L_1(\vec{x})) + t(L_1(\vec{y})). \quad \checkmark \text{ Yes, } L_1 \text{ is linear.}$$

(by def'n of L_1)

• Let $L_2 : \mathbb{R}^n \rightarrow \mathbb{R}^n$, $L_2(\vec{x}) = \vec{0}$. Linear?

$$L_2(s\vec{x} + t\vec{y}) = \vec{0} \quad | sL_2(\vec{x}) + tL_2(\vec{y}) = s \cdot \vec{0} + t \cdot \vec{0} = \vec{0} + \vec{0} = \vec{0} = L_2(s\vec{x} + t\vec{y}). \quad \checkmark \text{ Yes, } L_2 \text{ is linear.}$$

• Let $L_3 : \mathbb{R}^2 \rightarrow \mathbb{R}^2$, $L_3(x) = x \begin{bmatrix} 4 \\ 2 \end{bmatrix} + \begin{bmatrix} 0 \\ 3 \end{bmatrix}$. Linear?

Line in \mathbb{R}^2 not through origin.

Nope! why not? $L_3((1)(1) + (1)(1)) = L_3(2) = 2 \begin{bmatrix} 4 \\ 2 \end{bmatrix} + \begin{bmatrix} 0 \\ 3 \end{bmatrix} = \begin{bmatrix} 8 \\ 7 \end{bmatrix}$. Not linear!

$$(1)L_3(1) + (1)L_3(1) = \begin{bmatrix} 4 \\ 2 \end{bmatrix} + \begin{bmatrix} 0 \\ 3 \end{bmatrix} + \begin{bmatrix} 4 \\ 2 \end{bmatrix} + \begin{bmatrix} 0 \\ 3 \end{bmatrix} = \begin{bmatrix} 8 \\ 10 \end{bmatrix} \neq \begin{bmatrix} 8 \\ 7 \end{bmatrix}$$

• Let $L_4 : \mathbb{R}^2 \rightarrow \mathbb{R}^2$, $L_4\left(\begin{bmatrix} x_1 \\ x_2 \end{bmatrix}\right) = \begin{bmatrix} x_1 x_2 \\ x_1 - x_2 \end{bmatrix}$. Linear?

$$L_4(2 \begin{bmatrix} 1 \\ 1 \end{bmatrix}) = \begin{bmatrix} 2 \cdot 2 \\ 2 - 2 \end{bmatrix} = \begin{bmatrix} 4 \\ 0 \end{bmatrix}. \quad 2L_4\left(\begin{bmatrix} 1 \\ 1 \end{bmatrix}\right) = 2 \begin{bmatrix} 1 \cdot 1 \\ 1 - 1 \end{bmatrix} = \begin{bmatrix} 2 \\ 0 \end{bmatrix} \neq \begin{bmatrix} 4 \\ 0 \end{bmatrix}$$

→ Not linear!

p.180 **Definition.** The map $\text{id} : \mathbb{R}^n \rightarrow \mathbb{R}^n$ (or Id , or Id_n , or id_n) is called the **identity map** on \mathbb{R}^n .

$$L: \mathbb{R}^3 \rightarrow \mathbb{R}^5$$

Example. Let L be given by $L \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} = \begin{bmatrix} x_1 - 2x_3 \\ x_1 + 2x_2 + 3x_3 \\ x_2 \\ 0 \\ 42x_3 \end{bmatrix}$.

Is L Linear?

Option 1. Use the definition.

Option 2: Show that L is actually a matrix map! (Know \rightarrow be linear).

$$\begin{aligned} L \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} &= \begin{pmatrix} x_1 - 2x_3 \\ x_1 + 2x_2 + 3x_3 \\ x_2 \\ 0 \\ 42x_3 \end{pmatrix} = \begin{pmatrix} x_1 \\ x_1 \\ 0 \\ 0 \\ 0 \end{pmatrix} + \begin{pmatrix} -2x_3 \\ 2x_2 \\ x_2 \\ 0 \\ 0 \end{pmatrix} + \begin{pmatrix} 0 \\ 3x_3 \\ 0 \\ 0 \\ 42x_3 \end{pmatrix} \\ &= x_1 \begin{pmatrix} 1 \\ 1 \\ 0 \\ 0 \\ 0 \end{pmatrix} + x_2 \begin{pmatrix} 0 \\ 2 \\ 1 \\ 0 \\ 0 \end{pmatrix} + x_3 \begin{pmatrix} -2 \\ 3 \\ 0 \\ 0 \\ 42 \end{pmatrix} \\ &= \underbrace{\begin{bmatrix} 1 & 0 & -2 \\ 1 & 2 & 3 \\ 0 & 1 & 0 \\ 0 & 0 & 42 \end{bmatrix}}_A \underbrace{\begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix}}_{3 \times 1} \quad \left. \begin{array}{l} \text{matrix} \\ \text{map} \end{array} \right\} \end{aligned}$$

Since $L = f_A$, we see that L is linear.

"Every linear map is a matrix map".

p. 176 **Theorem (3.2.3).** Let $L: \mathbb{R}^n \rightarrow \mathbb{R}^m$ be a linear map.

Let $S_n = \{\vec{e}_1, \dots, \vec{e}_n\} \subseteq \mathbb{R}^n$ (standard basis), for each n .

Let $[L]_{S_m \leftarrow S_n} = [L(\vec{e}_1) \dots L(\vec{e}_n)] \in \mathbb{M}_{m,n}(\mathbb{R})$.

Then for all $\vec{x} \in \mathbb{R}^n$, $L(\vec{x}) = [L]_{S_m \leftarrow S_n} \vec{x}$.

p. 176 **Definition.** The matrix $[L]_{S \leftarrow S}$ is called the standard matrix for L (or, the *matrix of L from S to S*). (sometimes we'll just write $[L] \dots$)

Example. Let $\vec{v} = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$. Define $L : \mathbb{R}^2 \rightarrow \mathbb{R}^2$ by $L(\vec{x}) = \text{proj}_{\vec{v}}(\vec{x})$.

Show that L is linear and find $[L]_{S \leftarrow S}$.

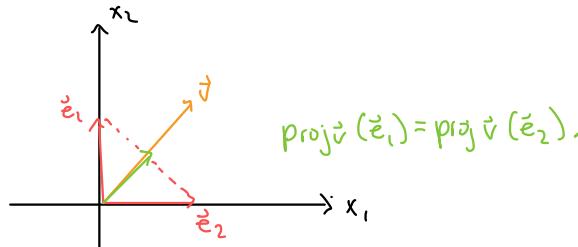
Solution. First, let $\vec{x}, \vec{y} \in \mathbb{R}^2$, $s, t \in \mathbb{R}$. Then we have:

$$\begin{aligned} \text{proj}_{\vec{v}}(s\vec{x} + t\vec{y}) &= \frac{(s\vec{x} + t\vec{y}) \cdot \vec{v}}{\|\vec{v}\|^2} \vec{v} = \frac{(s(\vec{x} \cdot \vec{v}) + t(\vec{y} \cdot \vec{v}))}{\|\vec{v}\|^2} \vec{v} = s\left(\frac{(\vec{x} \cdot \vec{v})}{\|\vec{v}\|^2} \vec{v}\right) + t\left(\frac{(\vec{y} \cdot \vec{v})}{\|\vec{v}\|^2} \vec{v}\right) \\ &= s \text{proj}_{\vec{v}}(\vec{x}) + t \text{proj}_{\vec{v}}(\vec{y}). \quad \checkmark \end{aligned}$$

To compute $[L]$, we need to compute $L(\vec{e}_1)$ and $L(\vec{e}_2)$:

$$\text{proj}_{\vec{v}} \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \frac{\begin{bmatrix} 1 \\ 1 \end{bmatrix} \cdot \begin{bmatrix} 1 \\ 0 \end{bmatrix}}{1^2 + 1^2} \begin{bmatrix} 1 \\ 1 \end{bmatrix} = \frac{1}{2} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \quad | \quad \text{proj}_{\vec{v}} \begin{bmatrix} 0 \\ 1 \end{bmatrix} = \frac{\begin{bmatrix} 1 \\ 1 \end{bmatrix} \cdot \begin{bmatrix} 0 \\ 1 \end{bmatrix}}{1^2 + 1^2} \begin{bmatrix} 1 \\ 1 \end{bmatrix} = \frac{1}{2} \begin{bmatrix} 0 \\ 1 \end{bmatrix}.$$

$$\text{So } [L] = \begin{bmatrix} L(\vec{e}_1) & L(\vec{e}_2) \end{bmatrix} = \begin{bmatrix} \frac{1}{2} & \frac{1}{2} \\ \frac{1}{2} & \frac{1}{2} \end{bmatrix}.$$



When we motivated matrix multiplication, we said that because matrix-vector multiplication was like a function, then there should be some sort of composition aspect for matrices. We have the same thing for linear maps!

$$\underbrace{\mathbb{R}^n \xrightarrow{L} \mathbb{R}^m \xrightarrow{M} \mathbb{R}^p}_{\text{be linear maps}}$$

P.179 **Definition.** Let $L : \mathbb{R}^n \rightarrow \mathbb{R}^m$ and $M : \mathbb{R}^m \rightarrow \mathbb{R}^p$. The *composition* $M \circ L$ of linear maps is the map from \mathbb{R}^n to \mathbb{R}^p defined by

$$M \circ L(\vec{x}) = M(L(\vec{x})) \text{ for all } \vec{x} \in \mathbb{R}^n.$$

\circ
in LaTeX.

Note. Because L and M are linear, $M \circ L$ is also linear.

Example. Let $L : \mathbb{R}^3 \rightarrow \mathbb{R}$ and $M : \mathbb{R} \rightarrow \mathbb{R}^2$ be defined by

$$L(\vec{x}) = x_1 + x_2 - 3x_3, \quad M(y) = y \begin{bmatrix} 2 \\ 1 \end{bmatrix}. \quad \text{Both are linear!}$$

Find $M \circ L$ and compute $[M \circ L]$. Let $\vec{x} \in \mathbb{R}^3$, $\vec{x} = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}$. Then:

$$M \circ L(\vec{x}) = M(L(\vec{x})) = M(x_1 + x_2 - 3x_3) = (x_1 + x_2 - 3x_3) \begin{bmatrix} 2 \\ 1 \end{bmatrix}.$$

To find $[M \circ L]$:

$$\text{i) } M \circ L(\vec{x}) = (x_1 + x_2 - 3x_3) \begin{bmatrix} 2 \\ 1 \end{bmatrix} = x_1 \begin{bmatrix} 2 \\ 1 \end{bmatrix} + x_2 \begin{bmatrix} 2 \\ 1 \end{bmatrix} + x_3 \begin{bmatrix} 2 \\ -3 \end{bmatrix} = \begin{bmatrix} 2 & 2 & -6 \\ 1 & 1 & -3 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}. \Rightarrow [M \circ L] = \begin{bmatrix} 2 & 2 & -6 \\ 1 & 1 & -3 \end{bmatrix}.$$

or:

$$\text{ii) Compute each } M \circ L(\vec{e}_i) ! \quad M \circ L(\vec{e}_i) = (\text{i}) \begin{bmatrix} 2 \\ 1 \end{bmatrix} = \begin{bmatrix} 2 \\ 1 \end{bmatrix} = M \circ L(\vec{e}_1)$$

$$M \circ L(\vec{e}_3) = -3 \begin{bmatrix} 2 \\ 1 \end{bmatrix} = \begin{bmatrix} -6 \\ -3 \end{bmatrix} \rightarrow [M \circ L] = \begin{bmatrix} 2 & 2 & -6 \\ 1 & 1 & -3 \end{bmatrix}.$$

p.180 **Theorem (3.2.5).** Let $L : \mathbb{R}^n \rightarrow \mathbb{R}^m$, $M : \mathbb{R}^m \rightarrow \mathbb{R}^p$ be linear maps.

$$\text{Then } [M \circ L]_{sp \leftarrow sn} = [M]_{sp \leftarrow sn} [L]_{sm \leftarrow sn}.$$

Proof. Use defn's of matrix multiplication and standard matrix!

$$\text{Compute } M \circ L(\vec{e}_i) = M(L(\vec{e}_i)) = M([L]_i) = [M][L]_i. \quad \text{i-th column of } [L]!$$

$$\Rightarrow [M \circ L] = [[M][L]_1, \dots, [M][L]_n] = [M][L], \text{ by definition} \quad \blacksquare$$